

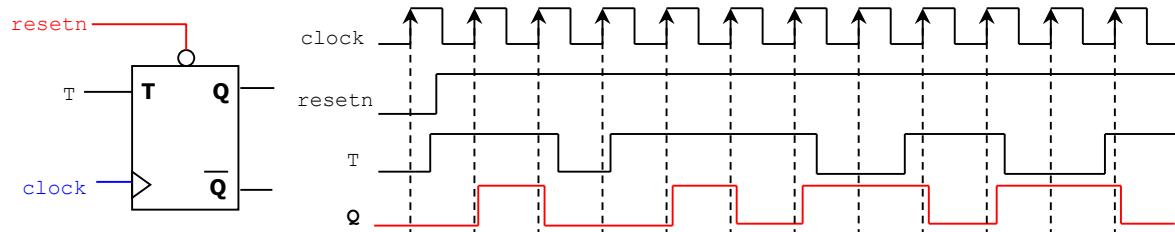
Solutions - Homework 3

(Due date: October 27th @ 5:30 pm)

Presentation and clarity are very important! Show your procedure!

PROBLEM 1 (25 PTS)

- a) Complete the timing diagram of the circuit shown below. (5 pts)



- b) Complete the timing diagram of the circuit whose VHDL description is shown below: (5 pts)

```
library ieee;
use ieee.std_logic_1164.all;

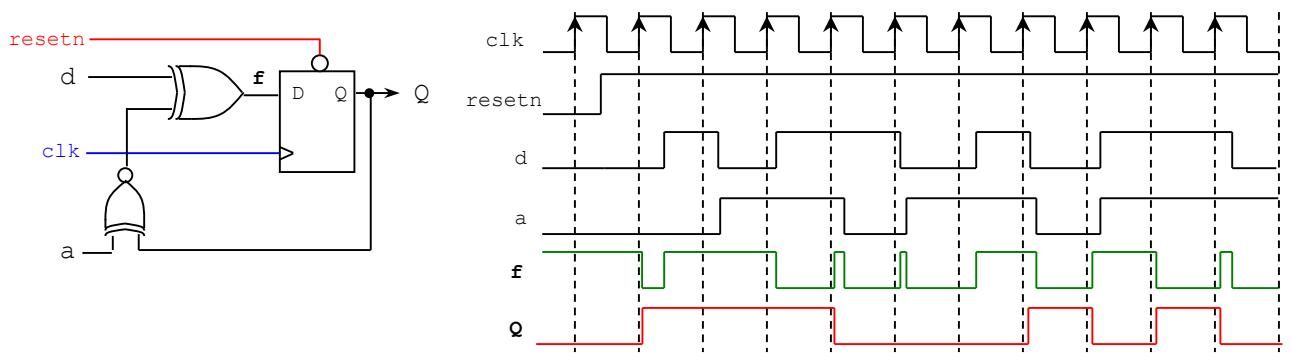
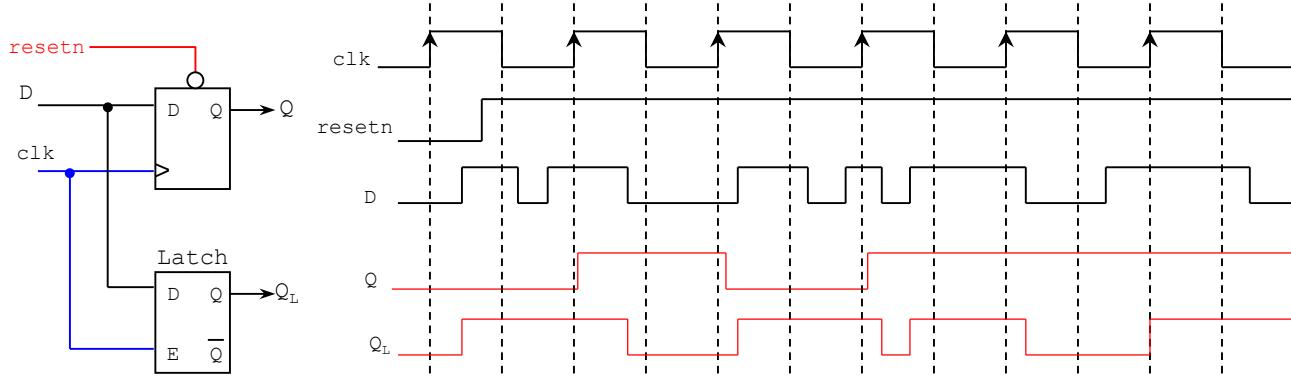
entity circ is
port ( prn, x, clk: in std_logic;
       q: out std_logic);
end circ;

architecture a of circ is
signal qt: std_logic;
begin
process (prn, clk, x)
begin
  if prn = '0' then
    qt <= '1';
  elsif (clk'event and clk = '0') then
    if x = '1' then
      qt <= not(qt);
    end if;
  end if;
end process;
q <= qt;
end a;
```

```
elsif (clk'event and clk = '0') then
  if x = '1' then
    qt <= not(qt);
  end if;
end if;
end process;
q <= qt;
```

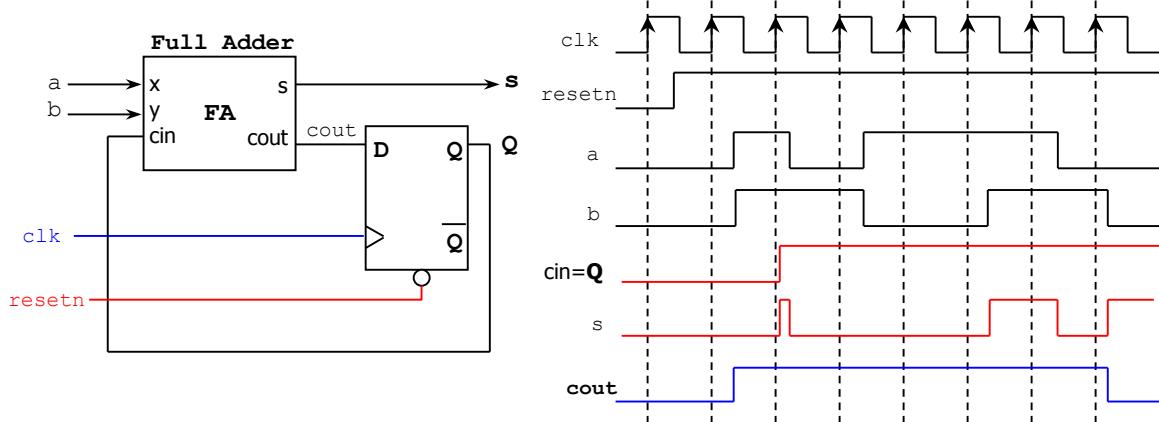
The diagram shows a D flip-flop with an enable signal x. The clock clk is a square wave. The prn signal is active low. The x signal is a square wave. The red line indicates the Q signal. The Q signal toggles whenever the clock goes low and the x signal is high.

- c) Complete the timing diagram of the circuits shown below: (15 pts)



PROBLEM 2 (25 PTS)

- Complete the timing diagram of the circuit shown below: (10 pts)



- Complete the VHDL description of the synchronous sequential circuit whose truth table is shown below: (5 pts)

```

library ieee;
use ieee.std_logic_1164.all;

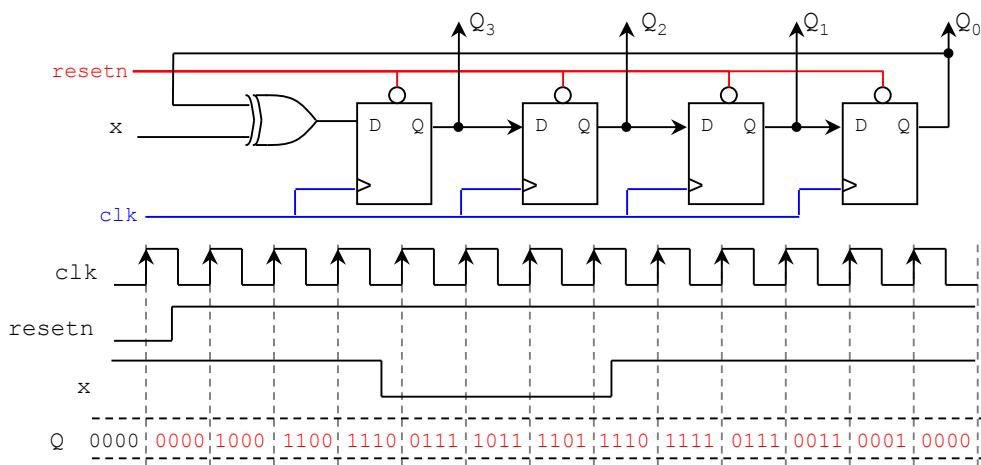
entity my_ff is
    port ( a, b, c: in std_logic;
           clrn, clk: in std_logic;
           q: out std_logic);
end my_ff;

architecture a of my_ff is
    signal qt: std_logic;
begin
    process (clrn, clk, a, b, c)
    begin
        if clrn = '0' then qt <= '0';
        elsif (clk'event and clk='1') then
            if (a = '0' and b = '1') then
                qt <= not (qt);
            elsif (a = '1' and b = '0') then
                qt <= not (c);
            elsif (a = '1' and b = '1') then
                qt <= b;
            end if;
        end if;
    end process;
    q <= qt;
end a;

```

clrn	clk	A	B	Q_{t+1}
1	↑	0	0	Q_t
1	↑	0	1	$\overline{Q_t}$
1	↑	1	0	\overline{C}
1	↑	1	1	B
0	X	X	X	0

- Complete the timing diagram of the circuit shown below. $Q = Q_3Q_2Q_1Q_0$ (10 pts)

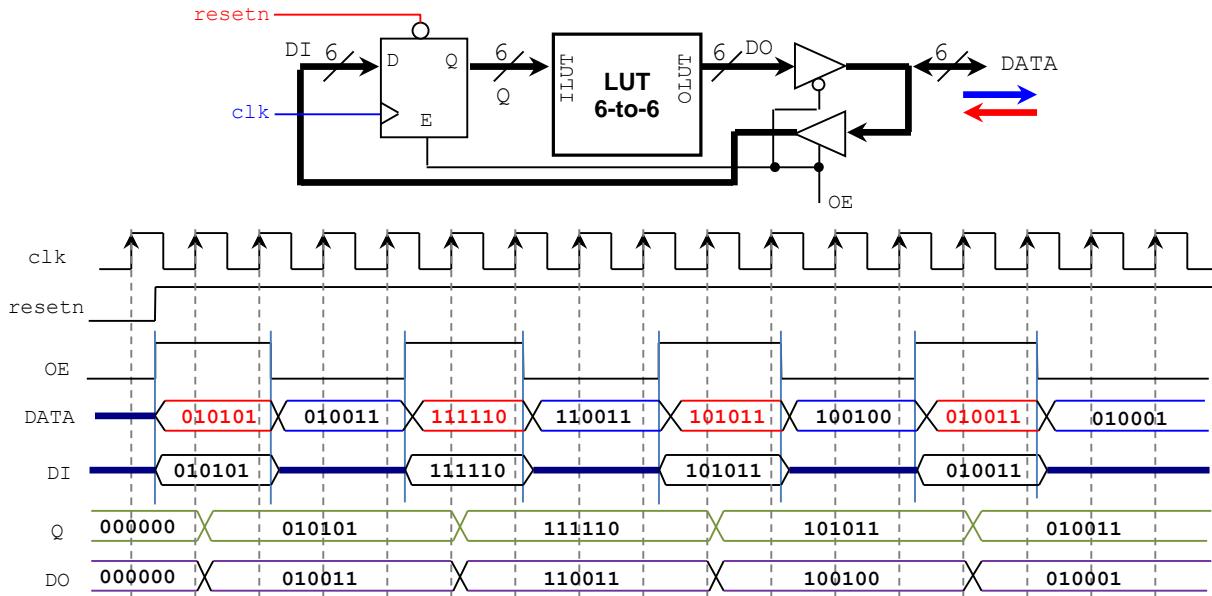


PROBLEM 3 (20 PTS)

- Given the following circuit, complete the timing diagram (signals *DO* and *DATA*).

The LUT 6-to-6 implements the following function: $OLUT = [ILUT^{0.95}]$, where *ILUT* is an unsigned number.
For example $ILUT = 35 (100011_2) \rightarrow OLUT = [35^{0.95}] = 30 (011110_2)$

$$\begin{array}{l|l} ILUT = 21 (010101_2) \rightarrow OLUT = [21^{0.95}] = 19 (010011_2) & ILUT = 62 (111110_2) \rightarrow OLUT = [62^{0.95}] = 51 (110011_2) \\ ILUT = 43 (101011_2) \rightarrow OLUT = [43^{0.95}] = 36 (100100_2) & ILUT = 19 (010011_2) \rightarrow OLUT = [19^{0.95}] = 17 (010001_2) \end{array}$$

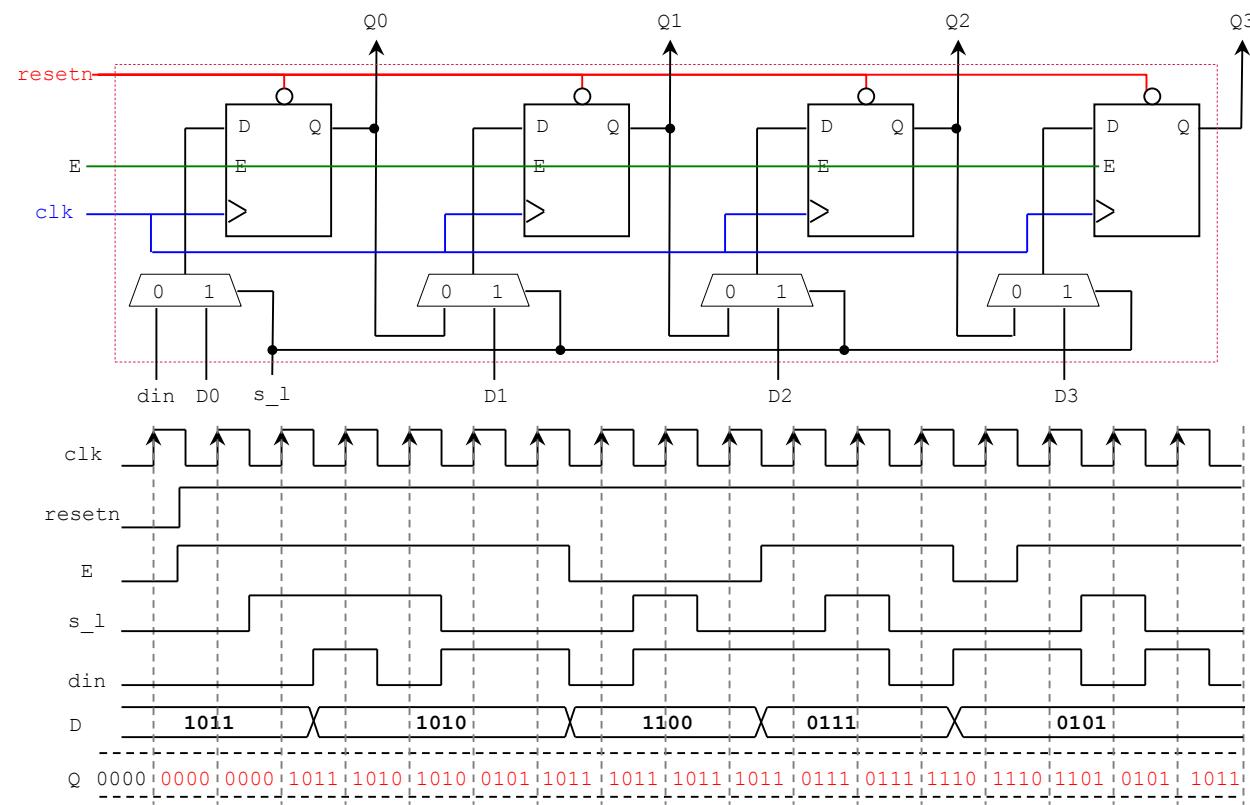


PROBLEM 4 (30 PTS)

- The following circuit is a 4-bit parallel/serial load shift register with enable input.

Shifting operation: $s_1=0$. Parallel load: $s_1=1$. Note that $Q = Q_3Q_2Q_1Q_0$. $D = D_3D_2D_1D_0$

- Write a structural VHDL code. You MUST create a file for: i) flip flop, ii) MUX 2-to-1, and iii) top file (where you will interconnect the flip flops and MUXes). Provide a printout. (10 pts)
- Write a VHDL testbench according to the timing diagram shown below. Complete the timing diagram by simulating your circuit (Timing Simulation). The clock frequency must be 50 MHz with 50% duty cycle. Provide a printout. (20 pts)



✓ **VHDL Code: Top File**

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

entity my_st_shiftreg is
    generic (N: INTEGER:= 4;
             DIR: STRING:= "LEFT"); -- RIGHT/LEFT
    port (D: in std_logic_vector (N-1 downto 0);
          resetn, clock, din, E, s_l: in std_logic;
          Q: out std_logic_vector (N-1 downto 0));
end my_st_shiftreg;

architecture structure of my_st_shiftreg is
    component dffe
        port (d : in STD_LOGIC;
              clrn, prn, clk, ena: in std_logic;
              q : out STD_LOGIC);
    end component;

    component mux2to1
        port (a,b, sel : in std_logic;
              y : out std_logic);
    end component;

    signal ds, md, Qt: std_logic_vector (N-1 downto 0);
begin

a0: assert (DIR = "LEFT" or DIR = "RIGHT")
report "DIR can only be LEFT or RIGHT"
severity error;

rr: if DIR = "RIGHT" generate
    ds(N-1) <= din;
    ds(N-2 downto 0) <= Qt(N-1 downto 1);
end generate;

rl: if DIR = "LEFT" generate
    ds(0) <= din;
    ds(N-1 downto 1) <= Qt(N-2 downto 0);
end generate;

ti: for i in N-1 downto 0 generate
    fi: dffe port map (d => md(i), clrn => resetn, prn =>'1', clk => clock, ena => E, q => Qt(i));
    mi: mux2to1 port map (a => ds(i), b => D(i), sel => s_l, y => md(i));
end generate;

Q <= Qt;
end structure;

```

✓ **VHDL Code: D-Type flip flop**

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.STD_LOGIC_UNSIGNED.ALL;

entity dffe is
    port (d : in STD_LOGIC;
          clrn, prn, clk, ena: in std_logic;
          q : out STD_LOGIC);
end dffe;

architecture behaviour of dffe is

begin
    process (clk, ena, prn, clrn)
    begin
        if clrn = '0' then q <= '0';
        elsif prn = '0' then q <= '1';
        elsif (clk'event and clk='1') then
            if ena = '1' then q <= d; end if;
        end if;
    end process;
end behaviour;

```

✓ **VHDL Code: MUX 2-to-1**

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

entity mux2to1 is
    port (a,b, sel: in std_logic;
          y : out std_logic);
end mux2to1;

architecture structure of mux2to1 is

begin
    with sel select
        y <= a when '0',
                  b when others;
end structure;

```

✓ **VHDL Tesbench:**

```

LIBRARY ieee;
USE ieee.std_logic_1164.ALL;

ENTITY tb_my_st_shiftreg IS
    generic (N: INTEGER:= 4);
END tb_my_st_shiftreg;

ARCHITECTURE behavior OF tb_my_st_shiftreg IS
COMPONENT my_st_shiftreg
PORT(
    D : IN std_logic_vector(N-1 downto 0);
    resetn, clock, din : IN std_logic;
    E, s_l : IN std_logic;
    Q : OUT std_logic_vector(N-1 downto 0));
END COMPONENT;

--Inputs
signal D : std_logic_vector(N-1 downto 0) := (others => '0');
signal resetn : std_logic := '0';
signal clock : std_logic := '0';
signal din : std_logic := '0';
signal E : std_logic := '0';
signal s_l : std_logic := '0';

--Outputs
signal Q : std_logic_vector(N-1 downto 0);

-- Clock period definitions
constant T : time := 20 ns;

BEGIN
    -- Instantiate the Unit Under Test (UUT)
    uut: my_st_shiftreg PORT MAP (D => D, resetn => resetn, clock => clock, din => din,
                                    E => E, s_l => s_l, Q => Q);

    -- Clock process definitions
    clock_process: process
    begin
        clock <= '0'; wait for T/2;
        clock <= '1'; wait for T/2;
    end process;

    -- Stimulus process
    stim_proc: process
    begin
        D <= "1011"; resetn <= '0'; wait for 100 ns;
        resetn <= '0'; wait for T*2;
        resetn <= '1';
        D <= "1011"; din <= '0'; E <= '1'; s_l <= '0'; wait for T;
        D <= "1011"; din <= '0'; E <= '1'; s_l <= '1'; wait for T;
        D <= "1010"; din <= '1'; E <= '1'; s_l <= '1'; wait for T;
        D <= "1010"; din <= '0'; E <= '1'; s_l <= '1'; wait for T;
        D <= "1010"; din <= '1'; E <= '1'; s_l <= '0'; wait for T;
        D <= "1010"; din <= '1'; E <= '1'; s_l <= '0'; wait for T;
        D <= "1100"; din <= '0'; E <= '0'; s_l <= '0'; wait for T;
        D <= "1100"; din <= '1'; E <= '0'; s_l <= '1'; wait for T;
        D <= "1100"; din <= '1'; E <= '0'; s_l <= '0'; wait for T;
        D <= "0111"; din <= '1'; E <= '1'; s_l <= '0'; wait for T;
        D <= "0111"; din <= '1'; E <= '1'; s_l <= '1'; wait for T;
        D <= "0111"; din <= '0'; E <= '1'; s_l <= '0'; wait for T;
        D <= "0101"; din <= '1'; E <= '0'; s_l <= '0'; wait for T;
        D <= "0101"; din <= '1'; E <= '1'; s_l <= '0'; wait for T;
        D <= "0101"; din <= '0'; E <= '1'; s_l <= '1'; wait for T;
        D <= "0101"; din <= '1'; E <= '1'; s_l <= '0'; wait for T;
        D <= "0101"; din <= '0'; E <= '1'; s_l <= '0';
        wait;
    end process;
END;

```